

Welcome to ServReality, we have used cutting-edge technology to produce unique environments and gameplay since 2013



## **VR/AR Development**:

Immerse your users in unparalleled realities with our VR and AR solutions.



## **Mobile Development:**

Our expert mobile development services ensure your games are playable anytime, anywhere.



## Game Development:

we bring your creative vision to life from concept to launch.



### **Dedicated Team:**

Our experts are committed to your project's success, guaranteeing on-time delivery and exceptional quality.



### **AI & ML Solutions:**

Elevate your experiences with the latest in Artificial Intelligence and Machine Learning technologies.



## WHY US?

## **Cost-Efficiency**



### **Cost Savings:**

Enjoy reduced rates and exemptions for favorable tax benefits.

# Streamlined Operations:

Save on labor, rent, and utilities without compromising quality.

### Innovation



## **Cutting-edge Technology:**

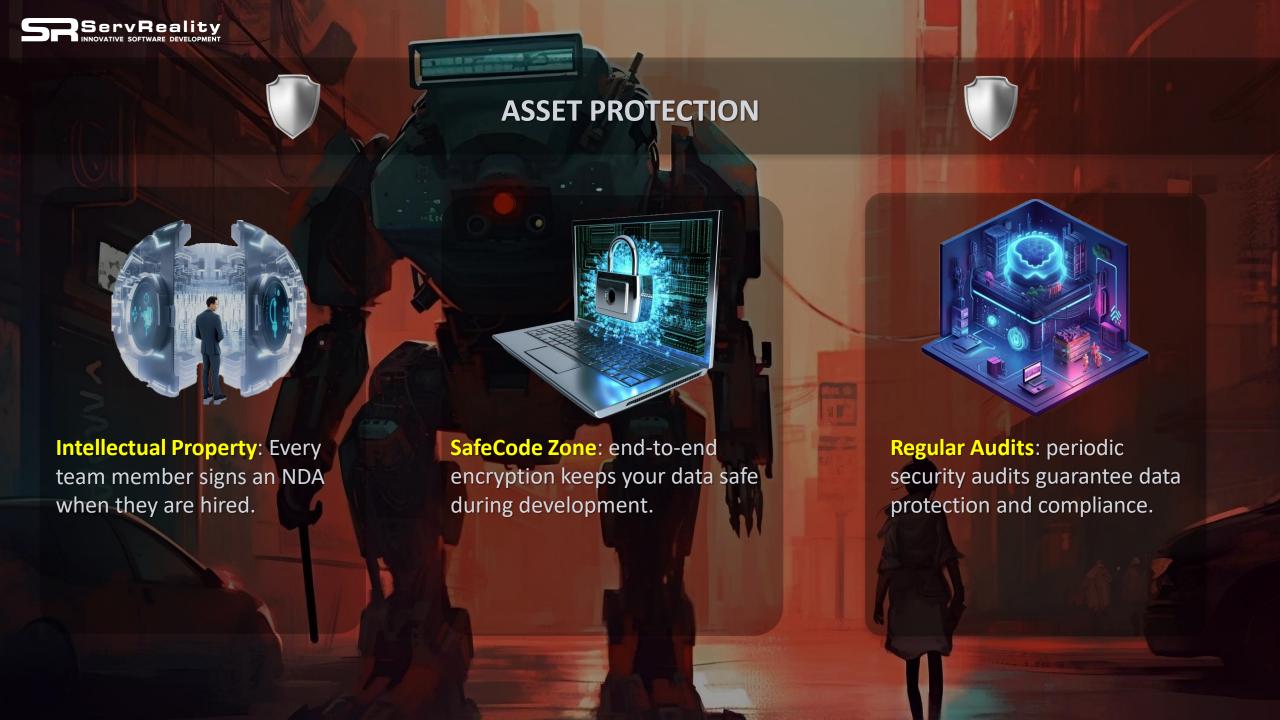
With a proven track record, we exemplify the forefront of technology in action.

## **Exceptional Talent Pool**



## **Skilled Pros**:

In our workshop, skilled hands craft success, leaving clients smiling. Tech Tribe: Our culture fosters teamwork and technical excellence, uniting us with a common goal.





# BUILDING A HIGH-CALIBER TEAM: THE HEARTBEAT OF OUR BUSINESS

At **ServReality**, we believe that people are the driving force behind our success. We invest heavily in acquiring and retaining top-tier talent to ensure we deliver exceptional services to our clients.

## **Employee selection**



## **OUR TALENT POOL:**

**Expertise**: we only employ midlevel technicians and higher.

Dedicated Teams: Our experts ensure your success with unmatched knowledge and skills.

**Employees experience** 



Video introduction



# **CASE STUDIES**

RACEWAR



**TEAM:** 2 game developers

2 QA

2 backend developers

1 UI/UX designer

1 tech artist

2 3d modelers/animators



Technology: Unity3D

C#

Photon engine

Node.js

Javascript

MongoDB



#### The terms of work:

2 months to MVP

5 months total project length

Full case: Go to the site









# **CASE STUDIES**

RACEWAR 2 (INFINITY SKY)



**TEAM:** 2 game developers

2 QA

2 backend developers

1 UI/UX designer

1 tech artist

2 3D modelers/animators + lead

Technology: Quantum

C#

Photon engine

Architecture

Node.js

Javascript

MongoDB

Unity3D

The terms of work:

6 months to MVP

16 months for the full project

Full case: Go to the site













# **RACING**

# **CASE STUDIES**

# **SHOOTER**

**TEAM:** 3 game developers

2 backend developers

2 QA + lead

2 tech artists

2 3d modelers/animators

1 Al and ML expert

Technology: Unity3D

Tensorflow

Al agents system

C#

**Photon Engine** 

Node.js

MongoDB

#### The terms of work:

2 months prototype6 months total development

Full case: Go to the site

Video: YouTube link



**TEAM:** 4 game developers

3 backend developers

3 QA + lead

2 UI/UX designers

3 tech artists

3 3D modelers/animators

2 Al experts

Technology: UE5

C++

Tensorflow Node.js

MongoDB

#### The terms of work:

3 months for prototype 16 months full development

Full case: Go to the site

Video: YouTube case#1

YouTube case#2

YouTube case#3



VR

# **CASE STUDIES**

**AUTOMOTIVE** 

AR

change interior style



**TEAM:** Senior developers

3D animators
3D modelers
Project manager
QA engineers
Content architect

TEAM: Senior developers
3D animators
3D modelers

3D modelers Project manager QA engineers

Content architect



Technology: Unreal

C++ Python Django

MongoDB

Technology: Unreal

C++

Python Django

MongoDB



The terms of work: 4 months

Full case: Go to the site

Video: YouTube link

The terms of work: 5 months

Full case: Go to the site







Full case: Go to the site

8 months of development

Full case: Go to the site



# **FOOTBALL**

# **CASE STUDIES**

# **SIMULATOR**

**TEAM:** 3 game developers

3 QA testers

2 3D modelers/animators

1 environment artist

1 AI specialist

1 backend developer







**TEAM:** 4 game developers

4 QA testers

3 3D modelers/animators

2 physics experts

1 Al specialist

1 audio engineer

**Technology:** 

UE5

C++

Blender (

Substance Painter

OpenStreetMap

NVIDIA WaveWorks

MongoDB

# Technology: Unity3D

C#

Photon engine

Node.js

Javascript

MongoDB

#### The terms of work:

2.5 months for prototype 14 months full development

Full case: Go to the site





#### The terms of work:

2 months for prototype 8 months of full development 6 months of support

Full case: Go to the site



# **MEDICAL EQUIPMENT**

# CASE STUDIES MEDICAL INDUSTRY SOLUTIONS

## **HUMAN ANATOMY**







**TEAM:** 2 AR developers

2 QA

1 UI/UX designer (AR focus)

1 tech artist

1 3D modeler/animator

1 ML expert (for object

recognition)

Technology: Unity3D

C#

ARFoundation

OpenCV

C++

Tensorflow

#### The terms of work:

1 months for prototype 4.5 months for the full project

Full case: Go to the site

Video: YouTube link







Technology: Unreal
C++
Python
Django
MongoDB



The terms of work:
4 months

Full case: Go to the site



# AI TRACKING AND DETECTION

# CASE STUDIES AI SOLUTIONS

## **AI MAKEUP**

**TEAM:** 

Senior developers 3D animators 3D modelers Project manager QA engineers Content architect

Technology: Unreal
C++
Python
Django
MongoDB

The terms of work: 4 months

Full case: Go to the site

Video: YouTube link













TEAM: 2 AR developers
1 UI/UX designer
2 3D modelers
2 Al and ML experts

1 PM 2 QA

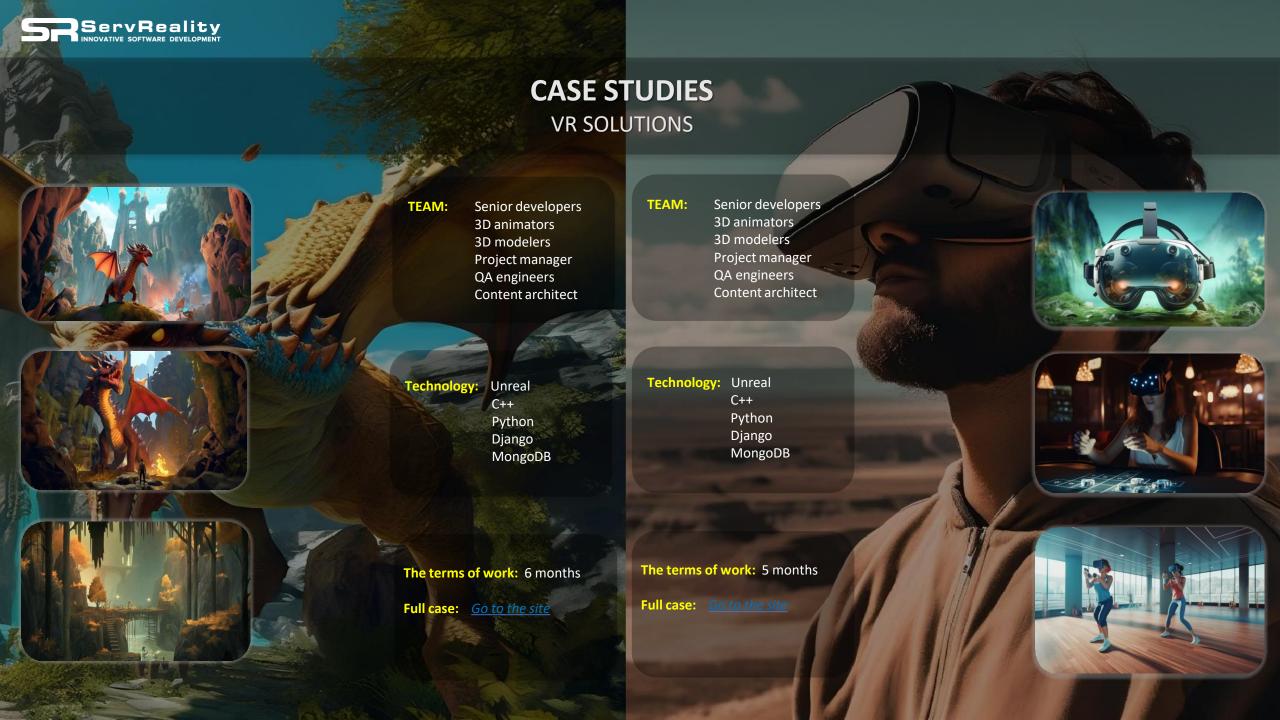
Technology: Flutter
OpenCV
C++
Dart
Tensorflow

#### The terms of work:

1.5 months for prototype6 months of full development

Full case: Go to the site

**Video:** <u>YouTube link</u>





## **VR ESTATE TOUR**

## **CASE STUDIES**

**REAL ESTATE** 

## **ESTATE SOLUTIONS**

DYNAMIC REAL-ESTATE VR



**TEAM:** Senior developers 3D animators

3D modelers
Project manager
QA engineers

Content architect



C++ Python Django MongoDB Senior developers
3D animators

3D modelers

Project manager

QA engineers
Content architect

Technology: Unreal

C++ Python

Python Django MongoDB The terms of work: 4 months

Full case:

Go to the site

eo: <u>YouTube li</u>

WEB/VR



The terms of work: 5 months

Full case: Go to the site







# SEAMLESS COLLABORATION: BUILDING LONG-TERM PARTNERSHIPS

At **ServReality**, we build relationships through projects.

Our focus is on creating seamless collaboration experiences that not only meet but exceed your expectations.

## **Ensuring Continuity:**

**Dedicated Teams**: a team is assigned to your project for its entire lifecycle.

**Business Continuity Plans:** contingency
plans are in place to
mitigate risk.

### Open Communication:

Regular Check-ins: choose weekly or bi-weekly meetings. **24/7 Support**: customer service is available around the clock.

Constant Feedback: feedback opportunities at regular intervals.

### **Communication Tools:**

Project Management
Software: real-time
access to project status,
timelines, and milestones.

Open Communication: we are always available if you have a question.



## **OUR CLIENTS**

Companies that have trusted us with their product development









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formspring

FUCHS



GameChanger

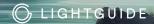






















#### William Hill CEO at Leap

When I started working at a bank, I wanted to create a Computer Vision Al application. The app had to analyze client needs and offer personalized services. ServReality helped me to create the ideal Computer Vision Al solution, which is already producing positive results



#### Harry Jackson

Co-Founder at Game changer

I really like to travel by bike. During the pandemic such travel became impossible, and I thought, 'Why not create an Mixed Reality cycling application?' **ServReality** brought my MR solution to life.



### James Garcia

**CEO at VR Games** 

I really like the idea of Virtual Reality, but didn't fully understand its use outside of video games. I then thought about creating a social network where people could interact in a VR environment. I am ecstatic with how ServReality turned the concept into reality.



## **OUR AWARDS AND REVIEWS**

# Clutch

Upwork

**GoodFirms** 

Clutch: Clutch ranks us

Top 15 in Al and Top 10 in

AR/VR, praising our

performance and client
satisfaction.

**Total Reviews**: Over 50 reviews

Avg Review Rating: ★★★★★

Upwork: We have been consistently recognized on Upwork for our outstanding freelance work.

Total Hours: 9,191h

**Total Earned: Over \$300K** 

GoodFirms: GoodFirms acknowledges our expertise and focus on client satisfaction.

**Total Reviews**: Over 20 reviews

Avg Review Rating: ★★★★



# **TECHNOLOGIES**

We have over 100 specialists and technology stacks



















AUTODESK'
3DS MAX'



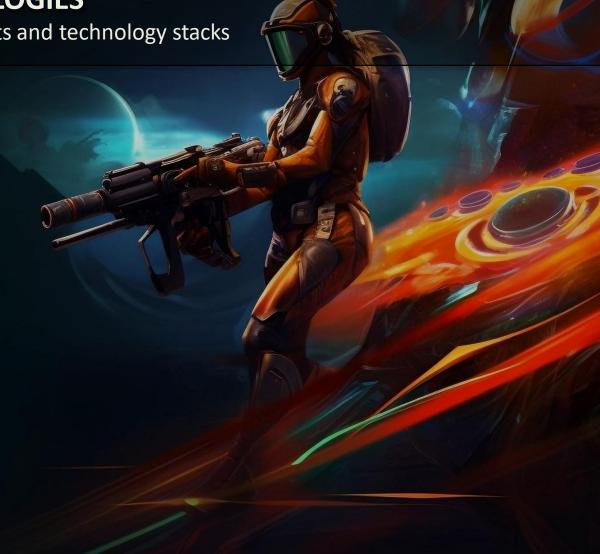














At **ServReality**, we recognize that each project is unique, with its own set of challenges and requirements. Our business model is designed to be as flexible as your needs, ensuring the right fit for your vision and budget.



Project Scope: a project's included features and functionalities impact total cost.





# Thank you for your time and attention!

### **Address:**

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- 1608 Queen St, Wilmington, NC, 28401





